

TITLE: Connecting LEDs to a micro:bit

LEARNING SCENARIO		
School:	Duration (minutes):	90
Teacher:	Students age:	14

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Topics:

- Pupils deepen their understanding of the meaning, potential and risks of programming at a society level.
- Pupils learn to use artificial intelligence.

Aims:

 Pupils are able to design, create, document, and present programs and robots that solve a particular real-life problem. Created programs include search algorithms, tables and automatic functions. Several simultaneous events happen in these programs.

Outcomes:

- Pupils create more complex games, applications or mobile applications that simulate subject matters.
- Pupils learn about the potential and features of more advanced microcontrollers.

Work forms:

- individual work
- work in pairs
- group work

Methods:

- presentation
- discussion
- interactive exercise



ARTICULATION

Course of action (duration, minutes)

INTRODUCTION

Teacher starts discussion with pupils:

A micro:bit has output pins that allow it to be connected to different components or sensors.

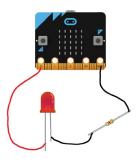
MAIN PART

If you have a LED diode, a 100 ohm resistor and three wires, you can connect the LED to your micro:bit.

One wire should be connected to the micro:bit output marked as GND and to one side of the resistor.

Then the second wire goes from the other side of the resistor to the (-) on the LED.

The (+) on the LED is connected directly to the zero (0) on the micro:bit.



The working voltage of the micro:bit is 3 Volts, while the voltage of the LED is a bit smaller, which is why we're using a resistor. It this example it is best to use a battery to power the micro:bit.

The next program will turn the LED on and of with 500 milisecond intervals.

```
1 from microbit import *
2
3 while True:
4
5    pin0.write_digital(1)
6    sleep(500)
7    pin0.write_digital(0)
8    sleep(500)
```

If you have multible LED's you can try to connect more of them to a micro:bit. Use the pins 0, 1, and 2. If you have a green, yellow and a red LED – you can try and build a stoplight.



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EXCERCISE

According to the previous example, pupils can design, create and test their own programs. **Examples:**

https://makecode.microbit.org/reference/led

plot

unplot

point

brightness

setBrightness

stopAnimation

plotBarGraph

toggle

<u>setDisplayMode</u>

<u>enabled</u>

plotBrightness

CONCLUSION

Pupils and teacher discuss and evaluate the presented solutions.

Methods		Work forms	
presentation discussion work on the text graphic work	interview demonstration role playing	individual work work in pairs group work frontal work	
interactive exercise /simula	tion on the computer		

Material:

- micro:bit
- LED diode

Literature



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•	https://makecode.microbit.org/reference/led:
	<u>plot</u>
	<u>unplot</u>
	point
	<u>brightness</u>
	<u>setBrightness</u>
	<u>stopAnimation</u>
	<u>plotBarGraph</u>
	<u>toggle</u>
	<u>setDisplayMode</u>
	<u>enabled</u>
	plotBrightness

PERSONAL OBSERVATIONS, COMMENTS AND NOTES